



OLD DOGS Category

Build Rules and Specifics

1. Design is completely up to the build team, and any version of a dog or cat habitat is welcome this year, in addition to the standard dog house. This includes a dog crate, indoor pet bed, cat tree/castle, "catio"the sky is the limit!
2. Teams may build either an **OUTDOOR** or **INDOOR** pet habitat. All main structure materials for both the **OUTDOOR** and **INDOOR** pet habitats must be pet-friendly, so treated lumber should be used only on the base.
3. All build teams, in both categories, will be given the same set of building materials. While the "Young Pups" teams will be required to use these materials to construct their habitat, the "Old Dogs" teams are not required to use these materials. Depending on your team's design your team may want to use all the given materials, some of them, or none of them. Your team will be given the following materials: **6** of 2x4x8's, **3** of 1x6x12's, **3** of 1x4x10's.
4. The **OUTDOOR** dog house must be able to fit through a fence gate, so one dimension must be no more than 36" to make this possible. Alternately, the structure can exceed the 36" limit if it can be **EASILY** (not requiring power tools!) disassembled.
5. If you are building an **OUTDOOR** pet habitat it needs to have a base made of treated wood 2x4 posts, with the main structure then built on top, in order to keep the bottom of the house from decomposing. The wood posts should be parallel with each other, one in the middle and one on each side, so a forklift may be used to move it, if need be. Optionally, the **OUTDOOR** house can be built on a treated wood pallet, as long it does not exceed the 36" restriction.
6. The **INDOOR** pet habitat must be able to fit through a doorway, so one dimension must be no more than 28" to make this possible. Alternately, the structure can exceed the 28" limit if it can be **EASILY** (not requiring power tools!) disassembled. Since decomposition will not be a factor with the **INDOOR** pet habitat, it can have any sort of material for the base. Just please be mindful of not using materials or a design that might destroy the floor that it is put on.
7. All main structure building **MUST** be done on the September 25th build day, during the 5-hour build period. Teams **MAY** build ahead of time any separate accessories that will be added to the main structure (e.g. feeding station, fence, ramp). Teams may also pre-paint/stain their building materials ahead of time if they so choose.
8. The build event will be taking place at the Habitat for Humanity warehouse, located at **302 N Broadway**, in Urbana, on the other side of the train tracks from the Sav-a-Lot. We share a building with CU Adventures in Time and Space. **All teams will start building at 9 am, and building must be finished by 2 pm. Judging and award presentation will take place between 2 pm-3 pm.**
9. **Team Size: We recommend a minimum of 3 people per team, to ensure that the structure can be built within 5 hours' time, and we ask that teams limit their teams to 6-7 members if possible.**

10. Teams will be assigned a large build space outside the Habitat warehouse and must build within that space only. Teams may walk around and observe the other build teams during the build, but please respect the other teams as they build, and do not interfere with their building process.
11. All teams must be at the warehouse and ready to start building at the 9 am start time. Teams can start arriving and setting up as early as 8 am. Upon arrival, teams will need to check in with the designated Raise the Woof! volunteers, and upon check in will be given a number that corresponds with their build space.
12. When a team has arrived and checked in, they may pull their vehicle close to their building space in order to unload tools, building materials, and other supplies. Once a team is done unloading, they will need to park their car in the designated parking area, as there will be no parking available in the build area itself.
13. Habitat will have a limited amount of power tools available on site that all teams can use, including a circular saw and cordless drills. Since the tools available on site will be limited, we recommend that teams bring their own tools (if possible). If you are bringing power tools we advise that you bring extra battery packs or a power source since we have a limited number of outlets at the warehouse.
14. There is NO scheduled rain date for this event, so please be prepared in the case of rain. We recommend having a pop up tent on hand in the case of rain; a pop up tent might also come in handy if the weather ends up being sunny and hot, as all teams will be building on a paved parking lot. In the case of severe storms we do have an indoor space at our warehouse that can be utilized temporarily by the build teams.
15. Habitat will have complimentary snacks and water on hand for all the build teams, and food will be available for purchase from the Broadway Food Hall, directly across the street. Teams are also allowed to bring food and drink to the build day if they so choose. There is a bathroom available for the build teams to use at the warehouse and also across the street at the Broadway Food Hall.
16. If a team does not feel comfortable building at the warehouse, due to Covid-19 concerns, that team may build at a remote location of their choosing, but in order to be eligible for the "day-of" awards the finished build must be present at the warehouse for judging at 2 pm. We have discovered that it is difficult for judges to fairly evaluate the quality of the build when having to do it over Zoom. Please contact Lauren at lgramly@cuhabitat.org if your team would prefer to build remotely.
17. All completed builds will be taken over to the Habitat ReStore (and possibly the Marketplace Mall!), located at 119 E University Ave, and will be on display for the 3 weeks following the event. The builds will be auctioned off via eBay or can be purchased at a set "Buy It Now" price via eBay and the ReStore's online store. The public will also be encouraged to vote for their favorite, and the winner will receive a trophy after the voting period has concluded.

Questions or concerns?
Give Lauren a call at
(217) 819-5115 or email at
lgramly@cuhabitat.org

*HAVE FUN
and good luck!*

