



# YOUNG PUPS Category

## Build Rules and Specifics

1. Design and precut building materials will be provided by Habitat, but all decorative elements must be provided by the build team. This includes (but is not limited to) paint/stain, pet toys, lights, signage, and other decorative accessories. Since all "Young Pups" teams are building the same design, we strongly recommend that you choose theming/decoration to help set your dog house apart from the others!



2. This year, all "Young Pups" teams will be building an indoor pet structure, that we are affectionately calling the "Habi-table". It is a multi-functional structure, as it can be used as both a table and as a dog (or cat!) den. To help you visualize what one looks like, the picture to the left is one that we have built and decorated.

3. All main structure building MUST be done on the September 25th build day, during the 5-hour build period. Teams MAY build ahead of time any separate accessories that will be added to the main structure (e.g. feeding station, fence, ramp).

← *The Habi-table!*

4. The build event will be taking place at the Habitat for Humanity warehouse, which is located at **302 N Broadway**, in Urbana, on the other side of the train tracks from the Sav-a-Lot. We share a building with CU Adventures in Time and Space. All teams will start building at **9 am**, and building must be finished by **2 pm**. **Judging and award presentation will take place between 2 pm-3 pm.**

5. Teams will be assigned a large build space outside the Habitat warehouse and must build within that space only. Teams may walk around and observe the other build teams during the build, but please respect the other teams as they build, and do not interfere with their building process.

**6. Team Size: We recommend a minimum of 3 people per team, to ensure that the structure can be built within 5 hours' time, and we ask that teams limit their teams to 6-7 members if possible.**

7. All teams must be at the warehouse and ready to start building at the 9 am start time. Teams can start arriving and setting up as early as 8 am. Upon arrival, teams will need to check in with the designated Raise the Woof! volunteers, and upon check in will be given a number that corresponds with their build space.

8. When a team has arrived and checked in, they may pull their vehicle close to their building space in order to unload tools, building materials, and other supplies. Once a team is done unloading, they will need to park their car in the designated parking area, as there will be no parking available in the build area itself.
9. Habitat will have a limited amount of power tools available on site that all teams can use, including a circular saw and cordless drills. Since the tools available on site will be limited, we recommend that teams bring their own tools (if possible). If you are bringing power tools we advise that you bring extra battery packs or a power source since we have a limited number of outlets at the warehouse.
10. There is NO scheduled rain date for this event, so please be prepared in the case of rain. We recommend having a pop up tent on hand in the case of rain; a pop up tent might also come in handy if the weather ends up being sunny and hot, as all teams will be building on a paved parking lot. In the case of severe storms we do have an indoor space at our warehouse that can be utilized temporarily by the build teams.
11. Habitat will have snacks and water on hand for all the build teams, and food will available for purchase at the Broadway Food Hall, directly across the street. Teams are also allowed to bring food and drink to the build day if they so choose. There is a bathroom available for the build teams to use at the warehouse, and also across the street at the Broadway Food Hall.
12. If a team does not feel comfortable building at the warehouse, due to Covid-19 concerns, that team may build at a remote location of their choosing, but in order to be eligible for the "day-of" awards the finished build must be present at the warehouse for judging at 2 pm. We have discovered that it is difficult for judges to fairly evaluate the quality of the build when having to do it over Zoom. Please contact Lauren at [lgramly@cuhabitat.org](mailto:lgramly@cuhabitat.org) if your team would prefer to build remotely.
13. All completed builds will be taken over to the Habitat ReStore, located at 119 E University Ave, and will be on display for the 3 weeks following the event. The builds will be auctioned off via eBay or can be purchased at a set "Buy It Now" price via eBay and the ReStore's online store. The public will also be encouraged to vote for their favorite, and the winner will receive a trophy after the voting period has concluded.

*If you have any additional questions about the build day process, PLEASE do not hesitate to reach out to Lauren at (217) 819-5115 or [lgramly@cuhabitat.org](mailto:lgramly@cuhabitat.org)*

*HAVE FUN  
and good luck!*

